

## **Lost and found**

The Lost and Found Office is only available via email (unfortunately, we are not available by phone or in person).

Lost and found can be handed in at any Police station, including Grønland Police station.

Items with an identified owner are automatically sent by mail to the owner's registered address. If the item is too large or heavy, the owner will be notified by letter. Items or notifications are not sent abroad.

The Lost and Found Office does not have the capacity to respond to requests about items that are automatically sent to the owner's registered address. For these cases, please read the routines for mobile phones and items with a known owner.

### **Mobile Phones**

We contact the mobile operator and obtain ownership information based on the SIM card number. This applies to the following operators:

Telenor, Telia, Plussmobil, OneCall, MyCall, Telio, Nextgentel, Talkmore, Phoner, Ventelo, Dipper, Ice.net, Hello, Fjordkraft, TDC, Telipol, Chilimobil, Unifon, and Phonet.

Once the owner is identified, the phone will be sent to the legal owner at their registered address in Norway.

### **Wallets, Card Holders, and Cards**

Driver's licenses are sent to Statens vegvesen, and bank cards to the issuing bank. Wallets and card holders are otherwise treated as other property and will be mailed to the owner if the owner can be identified.

### **Foreign documents**

Foreign ID-documents will be sent to the embassy in Oslo, or abroad if they don't have embassy in Norway. If you have more items here, we will inform the embassy about this. We have to inform you that we cannot send items abroad or by courier.

### **Stolen or missing bicycles**

Stolen or missing bicycles must be reported to the police with identification number (rammenummer). Otherwise we will not be able to identify the owner of the bicycle when it is found.

[Report a crime/stolen bicycles](#) (the form is in Norwegian)

### **Other Requests**

Contact us at: [post.oslo@politiet.no](mailto:post.oslo@politiet.no)